

STORYBOARDING

What is Storyboarding?

A storyboard is a representation of everything that will be contained in the program including sketches and lists of each of its contents and how they will be organized.

Advantages of Storyboarding

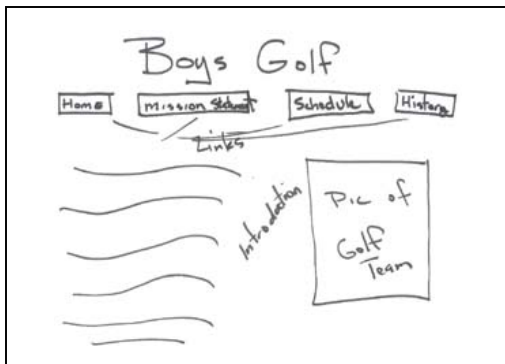
- Helps organize and focus your project
- Errors may be found as a result of producing the storyboard
- Problems may be spotted from the storyboard that can be corrected early before time and money are spent
- Defines the parameters of a story

Rough Sketch

A rough sketch should contain a copy of the visual aspects of the page. Create a rectangle representing the page or use a separate sheet of paper for each page. Place rough sketches of pictures and text on each page to get an idea of how the layout will look. This can be done by blocking out areas for the different components of your design.

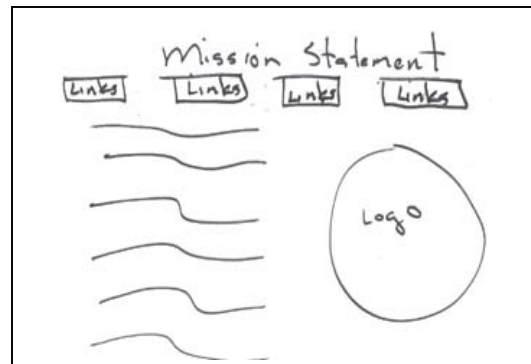
After you have done the basic layout you need to prioritize the different areas to determine their importance. This will help you determine which components need the most emphasis. At this point you start to look at the layout scheme to determine how the viewer will follow the different parts of each page and if they are located where the user would expect them to be.

The following is an example of a group of pages that represent a storyboard for a Web site. By having separate pages you can easily move them around to determine the flow and order.



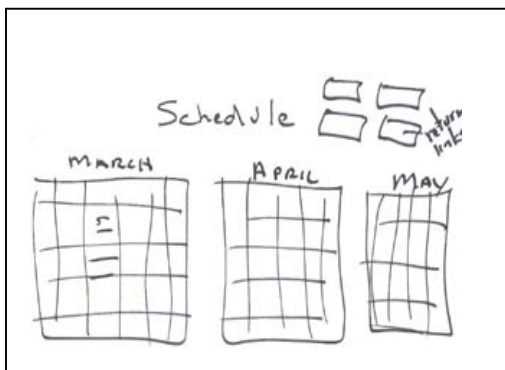
Home Page

Background color = "ccffcc"
Team Picture
Brief introduction about team
Links to other pages



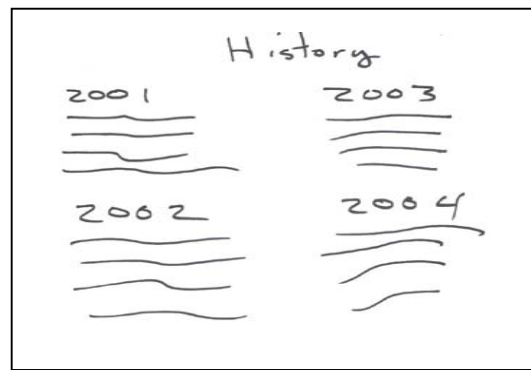
Mission Statement

Same background color
Logo of team mascot
Links to other pages



Schedule

Same background color
Calendar in table format



History

Brief overview in table format of each team and their accomplishments